

Literary Gaming

By Astrid Ensslin

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Bcker av Astrid Ensslin i Bokus bokhandel: The Language of Gaming; Literary Gaming; Analyzing Digital Fiction.

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Astrid Ensslin is the author of Literary Gaming (2.80 avg rating, 5 ratings, 1 review, published 2014), The Language of Gaming (3.33 avg rating, 6 rating

http://www.goodreads.com/author/show/1004537.Astrid_Ensslin

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View Astrid Ensslin's business profile as Executive Board Member at Digital Games Research Association and see work history, affiliations and more.

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Literary Gaming was eye opening. I had no idea that any of these literary games existed. Reading the book makes me want to design things.
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Astrid Ensslin is Professor of Digital Communication and Culture in the School of (UK). Her main publications include Literary Gaming, The Language of <http://elmcip.net/person/astrid-ensslin>

Literary Gaming Monday, and explains how reading and gaming are converging and clashing in literary games and gaming. Astrid Ensslin at <http://literarygaming.blogspot.co.uk/>

The latest Tweets from AEnsslin (@AstridEnsslin). Professor, Bangor University; interested in Digital Humanities, Digital Literature (esp. fiction), literary gaming <https://twitter.com/AstridEnsslin>

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